

FIG. 1

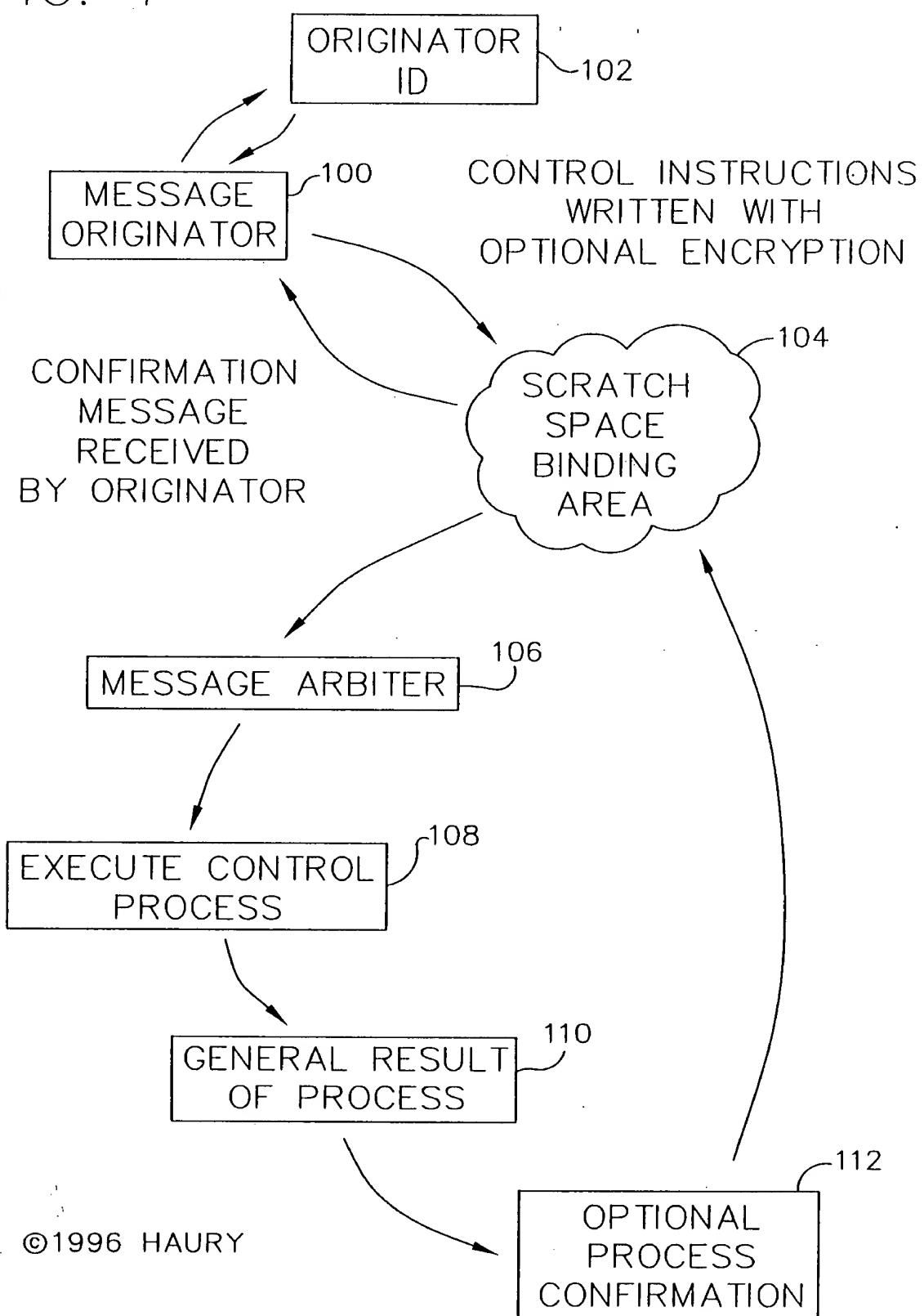


FIG. 2

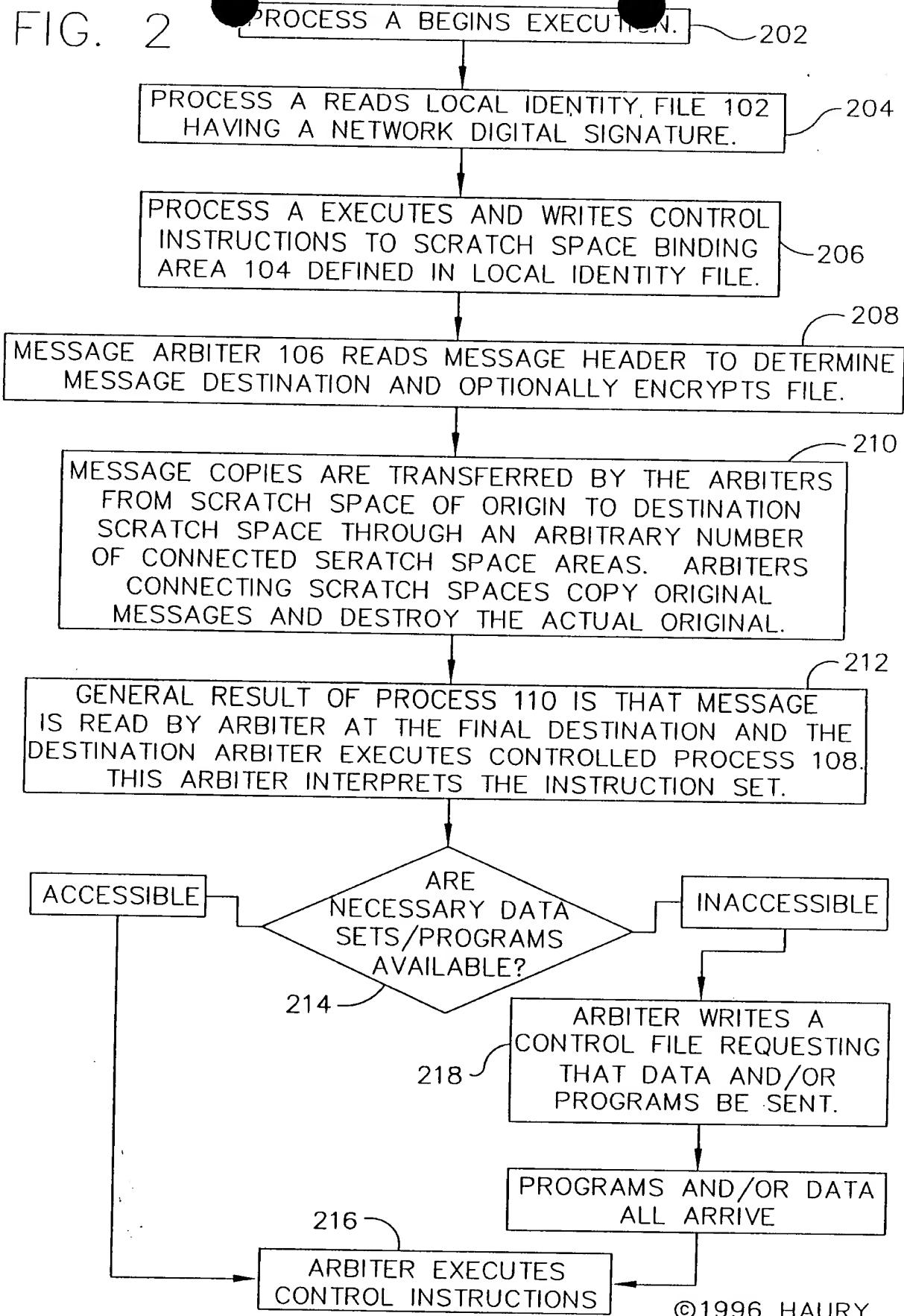


FIG. 3

ALTERNATE MESSAGE STRUCTURES

A (CONTEXT DEFINED)

FILENAME = PROCESS IDENTIFICATION

FILE EXTENSION = CONTROL INSTRUCTION

FILE CONTENTS = DATA SET AND/OR DATA POINTERS

B (CONTENT DEFINED)

ANY NUMBER OF LINES IN A ARBITRARY ORDER

SOURCE ID: (16 BYTES)

DESTINATION ID: (16 BYTES)

DATA SET: (AN ARBITRARY NUMBER OF BYTES)

PROGRAM: (AN ARBITRARY NUMBER OF BYTES)

SPECIAL INSTRUCTION: (AN ARBITRARY NUMBER OF BYTES); (...); ...

KEYBOARD EXECUTION: (AN ARBITRARY NUMBER OF BYTES)

CONFIRMATION REQUEST: (1 BYTE)

RETURN ID: (16 BYTES)

RETURN DATA SET: (AN ARBITRARY NUMBER OF BYTES)

RETURN ENCRYPTION LEVEL: (1 BYTE)

NETWORK CONTROL: (16 BYTES)

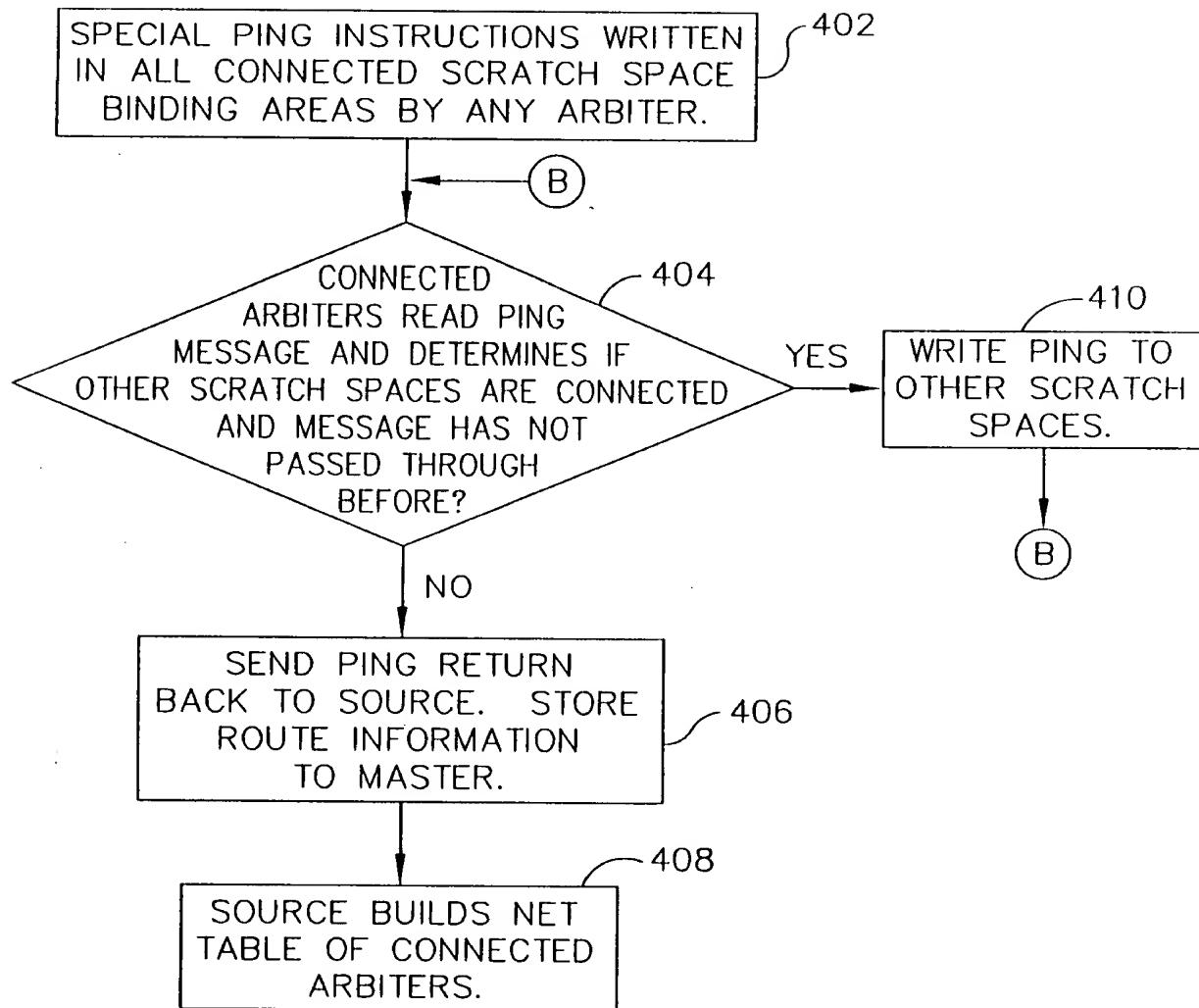
DATE: (AN ARBITRARY NUMBER OF BYTES)

TIME: (AN ARBITRARY NUMBER OF BYTES)

SEQUENCE: (16 BYTES)

FIG. 4

NETWORK PING



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FIG. 5

PING MESSAGE

PING
(NODE ID #1) ORIGINATING NODE
(NODE ID #2) NODES ADDED
(NODE ID #3)

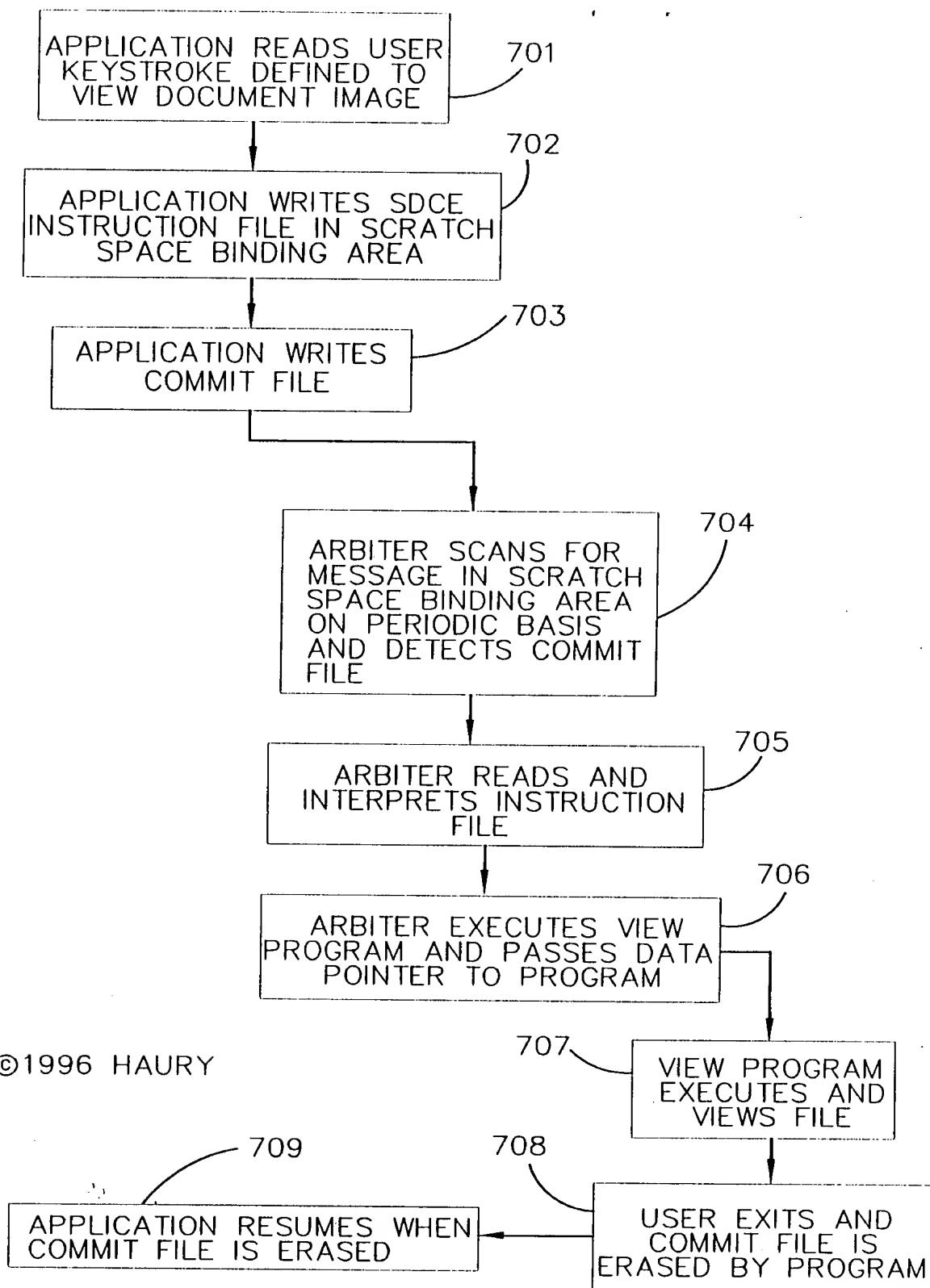
(NODE ID #n)

FIG. 6

CONTROL MESSAGE

- 1) TIME: (00:00:00:00)
- 2) DATE: (xx/xx/xx)
- 3) RESET:
- 4) SILENCE:
- 5) KILL:
- 6) SHELL:
- 7) NEW MASTER: (XXXXXXXXXXXXXX)
- 8) SLAVE MASTER: (XXXXXXXXXXXXXX)
- 9) NET RESET
- 10) NET DOWN
- 11) CHANGE ID: (XXXXXXXXXXXXXX)
- 12) HELLO
- 13) REQUEST NEW ID
- 14) MOVE DATA: (XXXXXX.XXX)
- 15) MOVE PROGRAM: (XXXXXX.XXX)
- 16) SEND MAP

FIG. 7



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